



TeamTeam x BCC

Cosplay Masquerade Rules and Regulations 10-12th May 2024

How to Enter

Masquerade Sign Ups are available online, via the appropriate TeamTeam channels until **Monday 6th May at 12pm**. If entries are filled before this date, TeamTeam has the right to suspend Sign Ups before the aforementioned date to ensure safe running of the Masquerade. When applying, you acknowledge that you have understood the rules and regulations set out below, and agree to abide by them for the duration of the show.

Upon completion of the Sign Up form, you will receive an email from teamteamcosplay@gmail.com to confirm receipt of your application. You will then receive an email confirming if you have been successful in your application, and this **must be replied to** in order to confirm your place in the show.

Please note that all entries are on a first come, first served basis and that TeamTeam has the right to refuse any entries on this basis. TeamTeam also has the right to refuse any entries that have the potential to cause harm to other attendees or are against the principles of the show.

Costume Rules

-
1. Costumes from any form of media are permitted, along with Original Character concepts provided that at least **ONE** reference is supplied.
 2. If you are entering a handmade costume, a **minimum of 60%** of the costume has to have been made by the entrant.
 - a. Commissioned pieces are **NOT** eligible within the 60%, and all commissioned pieces must be brought to the judges attention if taking part in pre-judging.
 - b. Items such as wigs, shoes, or any other day-to-day items are not required to have been made by the entrant.
 3. Costumes and props must adhere to the dress code and overall event ruleset.
 - a. Lasers and Pyrotechnics of any kind are strictly prohibited.
 - b. Any costumes that do not cover at least the areas which a swimsuit would are not permitted.
 - c. Any costumes that display hate speech or insignia are strictly prohibited.
 4. TeamTeam has the right to refuse entry at check in if costumes are found to be against the rules outlined in this document.
 5. All costumes within the handmade bracket require reference images to be brought with you to assist the judges in their deliberations. Please bring at least one reference image with you on the day. If you are cosplaying from your own concept, please bring relevant references with you.
 6. Build books are not mandatory, but if you would like to bring one with you, please include it within your sign up form and bring it with you on the day (preferably in print format).
 7. All entries that qualify under the handmade category will be required to attend Pre-Judging to be eligible for "Best in Show". Please see the General Rules section for more information on Pre-Judging.

8. Bought costumes are allowed but these will not be eligible for the “Best in Show” or “Best Craftsmanship” prizes. They will however be eligible for prizes in other categories.

Performance Rules

1. All performances and entries must be family friendly and appropriate for all audiences.
2. Entries must adhere to their time allocations as set out below. If an entry is to exceed this time allowance, TeamTeam has the right to cut off a performance at the capped time limit.
 - a. Catwalk Style entrants (those posing, or otherwise not doing a performance on stage) are limited to **30 seconds** stage time allowance.
 - b. Performance Style entrants (those enacting a performance such as singing, dancing or a skit) are limited to **2 minutes** stage time allowance.
3. You do not have to use the entire time allocation you are provided, it is merely there as a guidance. Spend as little or as much time on stage as you’d like within the allowance!
4. Microphones may be available upon pre-request, but these cannot be guaranteed.
 - a. TeamTeam cannot provide props, stage decor or stage hands. These must be provided by the entrant.
5. Audio files must be submitted as an **MP3** before the application deadline to ensure it can be used on stage. Youtube/Spotify links are not permitted. If you miss the audio deadline, we will try to accommodate entrants however this cannot be guaranteed.
 - a. TeamTeam has the right to refuse audio files if they are not family friendly or else contain hateful/derogatory material.
 - b. Audio files must adhere to the stage time limit, and they will be cut at this limit by the team if they exceed this.

6. TeamTeam has the right to stop or intervene in any entries that are against the rules outlined in this document, for any reason. The team's decision is final.

General Rules

1. One entry per person, per day is permitted. You may not enter a Solo entry and within a Group entry on the same day.
2. Under 16's must be registered by a parent or guardian and can only enter the Under 16's category, unless part of a wholly Under 16's group which could be considered for a Group entry.
3. Verbal and physical abuse will not be tolerated towards TeamTeam members, other entrants or other con attendees. If any entrant is found to have engaged in this behaviour it will result in a permanent blacklisting from all future TeamTeam led competitions.
4. All entrants must check in at the Cosplay HQ **no later than 12 pm** on the day of the show to guarantee their place in the show.
 - a. All eligible entrants for Pre-Judging must check in by the time stated on their confirmation emails to attend their Pre-Judging time slot. Missing your allocated prejudging time slot will result in your costume no longer being considered for "Best in Show".
 - b. Any entrants that do not check in by 12pm without informing TeamTeam of any valid reasons for running late, will hereby be disqualified from competing and their slot will be given to the next interested entrant.
5. All entrants must sign up online prior to the deadline stated above.
 - a. If the deadline is missed, please come to Cosplay HQ on the day of the show to see if we have any spots left. On the day spots will, if applicable, open **after 12:30pm** on the day.
6. All entrants must arrive at Cosplay HQ **no later than 30 minutes** prior to the start of the masquerade to ensure that everyone can be placed into their stage order and be taken to the backstage area ready for a prompt start of the Masquerade.
 - a. All entrants must inform the team if they will be late, as you may be removed from the running order if you do not show.

-
- b. Entrants have the right to withdraw for any reason up until the masquerade starts by informing a member of TeamTeam.
 - c. Team members will be on hand throughout backstage to ensure the needs and safety of all entrants. If you require anything backstage, please speak to a member of the backstage team.
 - d. Our MC will come down the line prior to each entry to check the correct pronunciation of all entrants' names and character names. Please speak to them prior to going on stage if you have any issues regarding this.
 7. Stage order is predetermined by TeamTeam. If you have any access needs regarding the stage order, please add these to your entry form or email us prior to the event and we will endeavour to assist in any way possible.
 8. The judges' decision is final. If you would like feedback, it is up to the discretion of the judges.
 9. By applying you agree that your photo may be taken by attendees, as well as members of TeamTeam both on stage and in backstage areas. You also agree that the contest team, TeamTeam and Basingstoke Comic Con may use these images for advertising and promotional use.
 - a. Images of Under 16's will not be used for any advertising or promotional uses.
 - b. If you would like to opt out of your likeness being used for the above purposes, please email TeamTeam with your name and entry number.

